

### GERDA HENKEL STIFTUNG





# Beyond the 'Time Machine'. Understanding Virtual Reality in Historical Culture

### **PROGRAM**

Concept: Steffi de Jong (Köln) & Juliane Tomann (Regensburg)

**Venue: Flossenbürg Concentration Camp Memorial** 

Friday, October 28, 2022

14:00 Arrival

14:30 – 15:30
Immersion Inside and Outside of VR: Digital and Analogue Practices

Chair: Steffi de Jong

Philipp Bojahr (Media Studies): Immersive Views: Visual Techniques of Immediacy and Remediation in the Context of Cultural Education

Juliane Tomann (Public History): Embodying the Past: Reenactment as Immersive Social Practice

16:00 - 17:30

VR as a Medium: What are the Peculiarities of Virtual Historical Reality?

Chair: Jörg Skribeleit

Dr. Rūta Kazlauskaitė (Memory Studies/Media Studies): Memory Prosthesis: Virtual Reality as a Perspective- and Emotion-Training Device

Silke Arnold-De Simine (Memory, Media and Cultural Studies): Distributed Remembering through Extended Reality Formats

18:00 - 19:00

**Keynote:** Wulf Kansteiner (History / Memory Studies): Immersion, Artificial Intelligence, and the Future of Historiography



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Saturday, October 29, 2022

10:00-11:30

Aesthetics: How Is or Should History be Represented in VR?

Chair: Wulf Kansteiner

Nora Probst (Theater Studies): Affordances of Interaction: VR and Approaches of Theater

historiography

Steffi de Jong (History): Between Hyperrealism and "Bilderverbot".

The Aesthetics of Representing the Holocaust in VR

11:45 -13:15

The User's Perspective: What Impact does VR have?

Chair: Rūta Kazlauskaitė

Gary Mills (History Education): Opportunities and Challenges of using VR in Education Settings. Perspectives from Teachers, Educators and Students.

Tabea Widmann (Game Studies): The Game is the Memory. Prosthetic Witnessing in Digital Games Concerning the Holocaust

# 14:15 - 16:45 How can VR be Used to Advance Historical Research?

Chair: Gary Mills

Sebastian Hageneuer (Archeology): The Role of VR in Archeology

Sytse Wierenga (Eodyne Systems S.L.): A Brief Overview of VR in Historical Research Practices

17:00- 18:00 Wrap-Up Session

18:00 - 19:00 Evening Presentation (Online Event)

Tusia Dabrowska (Art & Media Studies)

My Imaginary Friends: On Grief in VR/AR